

The Exhibition

A modular format that may be customized to various exhibition spaces (up to 13,000 sq. ft.) Illustrated example: 8,600 sq. ft.

The Site

Interactively explore an exact reconstruction of the discovery site, with the particularities of glacier archaeology. Feel the cold with haptics and other sensory perception.

A journey back in time and

through space with a cable car

up to the main ridge of the Alps,

complete with a timeline.

What He Had

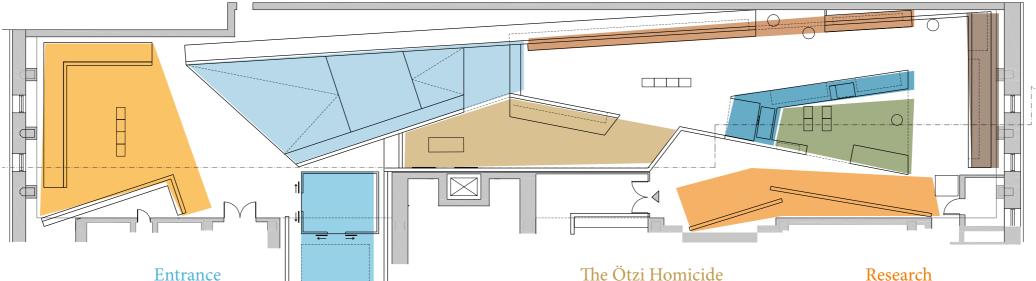
A display of authentic objects approx. 5,300 years old from the original site, along with an explanation of the geographical surroundings, living area, life in the Alps.

Mummies

A reconstruction of the Ötzi mummy, the process of mummification along with other original mummies. And an interactive scientist table with touchscreens and a chance to play researcher.

Discovery

From the very first days of discovery up to conservation: the chronology of a unique archaeological find.



The Ötzi Homicide

The modern-day criminal investigation into Ötzi's death: the crime lab, the criminal profile. Visitors can play detective or forensic scientist.

Research

The study of Ötzi has progressed for 25 years, but international research continues. The researchers provide explanations in their own words through interviews, and new methods are tested on Ötzi.

Ötzi's World

A vivid depiction of the Copper Age illustrated with actual findings. Exploration of everyday life: Where and how did the people live? What did they eat? What animals did they keep? How did their dwellings look?

Reconstruction

The Iceman before mummification: based upon research, what did Ötzi look like?

